

# Curriculum Overview for Year 1

<p><u>Reading</u></p> <p>Read all basic phoneme/graphemes</p> <p>Read accurately by blending sounds</p> <p>Read common exception words</p> <p>Read common suffixes</p> <p>Read contractions and understand use of apostrophe</p> <p>Join in with predictable phrases</p> <p>Recite some poetry by heart</p> <p>Discuss the significance of title and events</p> <p>Make simple predictions</p>	<p><u>Writing</u></p> <p>Name letters of the alphabet</p> <p>Spell common exception words</p> <p>Spell days of the week</p> <p>Use very common prefixes and suffixes</p> <p>Form lower case letters correctly</p> <p>Form capital letters and digits</p> <p>Compose sentences orally before writing</p> <p>Read writing aloud audibly and clearly</p>	<p><u>English</u></p> <p><u>Grammar</u></p> <p>Leave spaces between words</p> <p>Begin to use basic punctuation</p> <p>Use capital letters for proper nouns</p> <p><u>Speaking and Listening</u></p> <p>Listen and respond appropriately</p> <p>Ask relevant questions</p> <p>Maintain attention and participate</p>	<p><u>Art &amp; Design</u></p> <p>Use a range of materials</p> <p>Use drawing, painting and sculpting</p> <p>Develop techniques of colour, pattern, texture, line, shape, form and space</p> <p>Learn about a range of artists, craftsmen and designers</p>	<p><u>Computing</u></p> <p>Understand use of algorithms</p> <p>Write and test simple programs</p> <p>Use logical reasoning to make predictions</p> <p>Organise, store, retrieve and manipulate data</p> <p>Recognise uses of IT outside of school</p>
<p><u>Number/ Calculation</u></p> <p>Count to/ across 100</p> <p>Count in 1s, 2s, 5s and 10s</p> <p>Identify 'one more' and 'one less'</p> <p>Read and write numbers to 100</p> <p>Use +, - and = symbols</p> <p>Know number bonds to 20</p> <p>Add and subtract 1-digit and 2-digit numbers to 20, including zero</p> <p>Solve one step problems</p>	<p><u>Mathematics</u></p> <p><u>Geometry and Measures</u></p> <p>Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest</p> <p>Measure and begin to record length, mass, volume and time</p> <p>Recognise coins and notes</p> <p>Use time and ordering vocabulary</p> <p>Tell the time to hour/half hour</p> <p>Use language of days, weeks months and years</p> <p>Recognise and name 2-d and 3-d shapes</p>	<p>Order and arrange objects</p> <p>Describe position and movement, including half and quarter turns</p> <p><u>Fractions</u></p> <p>Recognise and use <math>\frac{1}{2}</math> and <math>\frac{1}{4}</math></p>	<p><u>Design &amp; Technology</u></p> <p>Design purposeful, functional and appealing products</p> <p>Generate, model and communicate ideas</p> <p>Use range of tools and materials to complete practical tasks</p> <p>Evaluate existing products and own ideas</p> <p>Build and improve structure</p> <p>Understand where food comes from</p>	<p><u>Geography</u></p> <p>Name and locate the four countries and capital cities of the United Kingdom using atlases and globes</p> <p>Name name and locate the world's seven continents and five oceans</p> <p>Identify seasonal/ daily weather patterns in the UK and the locations</p> <p>Use basic geographical vocabulary to refer to local and familiar features.</p> <p>Use four compass directions</p>
<p><u>Science</u></p> <p>Use different approaches to answer scientific questions</p> <p>Identify basic plants</p> <p>Identify basic plant parts</p> <p>Identify and compare common animals</p> <p>Identify and name basic body parts</p> <p>Distinguish between objects and materials</p> <p>Identify and name common materials</p> <p>Describe simple properties of some materials</p> <p>Compare and classify some materials</p> <p>Observe weather associated with changes of season</p>	<p><u>History</u></p> <p><u>Key Concepts</u></p> <p>Changes in living memory</p> <p><u>Key individuals</u></p> <p>Lives of significant historical figures including comparison of those from different periods</p> <p>Significant local people</p> <p><u>Key events</u></p> <p>E.g Bonfire night</p> <p>Events of local importance</p>		<p><u>PSHE/SEAL</u></p> <p>Recognise what they like and dislike, what is fair and unfair</p> <p>Recognise, name and deal with their feelings in a positive way</p> <p>Think about themselves, learn from their experiences and recognise what they are good at</p> <p>Recognise choices they can make, and the difference between right and wrong and how their behaviour affects other people</p> <p>Contribute to the life of the class and the school by understanding and following rules</p> <p>Listen to other people and work and play cooperatively</p> <p>Identify and respect the differences and similarities between people</p>	<p><u>Music</u></p> <p>Sing songs</p> <p>Play tuned and untuned instruments musically</p> <p>Listen and understand live and recorded music</p> <p>Make and combine sounds musically</p>
			<p><u>Physical Education</u></p> <p>Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination</p> <p>Participate in team games</p> <p>Perform dances using simple movement</p>	<p><u>Religious Education</u></p> <p>Name and explore Sikh and Christian stories, festivals and special places and people</p> <p>Identify the importance, for some people, of belonging to a religious community</p> <p>Reflect on why belonging is important</p> <p>Identify what and who matters to them and others and communicate their ideas</p> <p>Reflect on how spiritual and moral values relate to their own behaviour</p>